A SOLO FANTASY ROLE PLAYING ADVENTURE GAME

based on

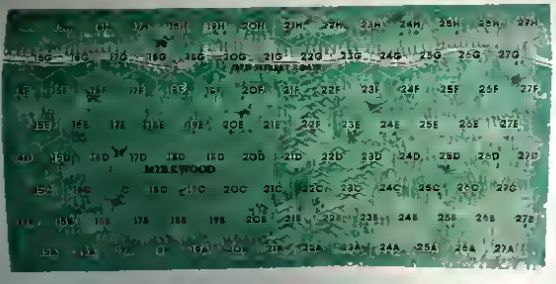
J.R.R. TOLKIEN'S WORLD

MIDDLE-EARTH QUEST



RESCUE IN MIRKWOOD


MIRKWOOD


MILLWOOD

A Game based on J.R.R. TOLKIEN'S THE LORD OF THE RINGS™ and THE HOBBIT™

The Ring is destroyed and Sauron defeated, but deep within the dark forest of Mirkwood, danger lurks. Captured by Orcs, a son of Elvish nobility is held in chains, his days numbered. You have been asked by an Elvish princess to help her find her brother and free him. Legolas has offered his counsel, and Radagast might be persuaded to provide a guardian owl. The reward is great—but great enough to face Giant Spiders and a legion of Orcs? Only you can decide!

A ROLE PLAYING ADVENTURE GAME... WHERE YOU CONTROL YOUR DESTINY!

- Choose a ready-to-run character.
- Create your own character using the QuestGame™ system.
- Use your own MIDDLE-EARTH ROLE PLAYING™ (MERP) character.
- Compatible with other role-playing systems.

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